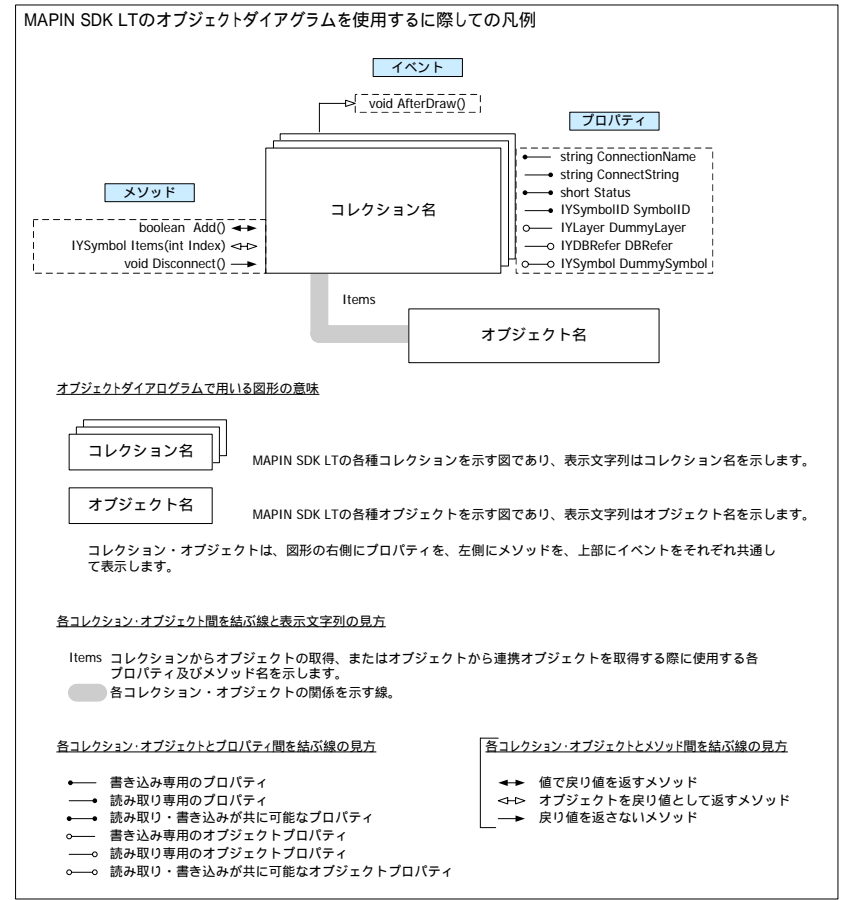
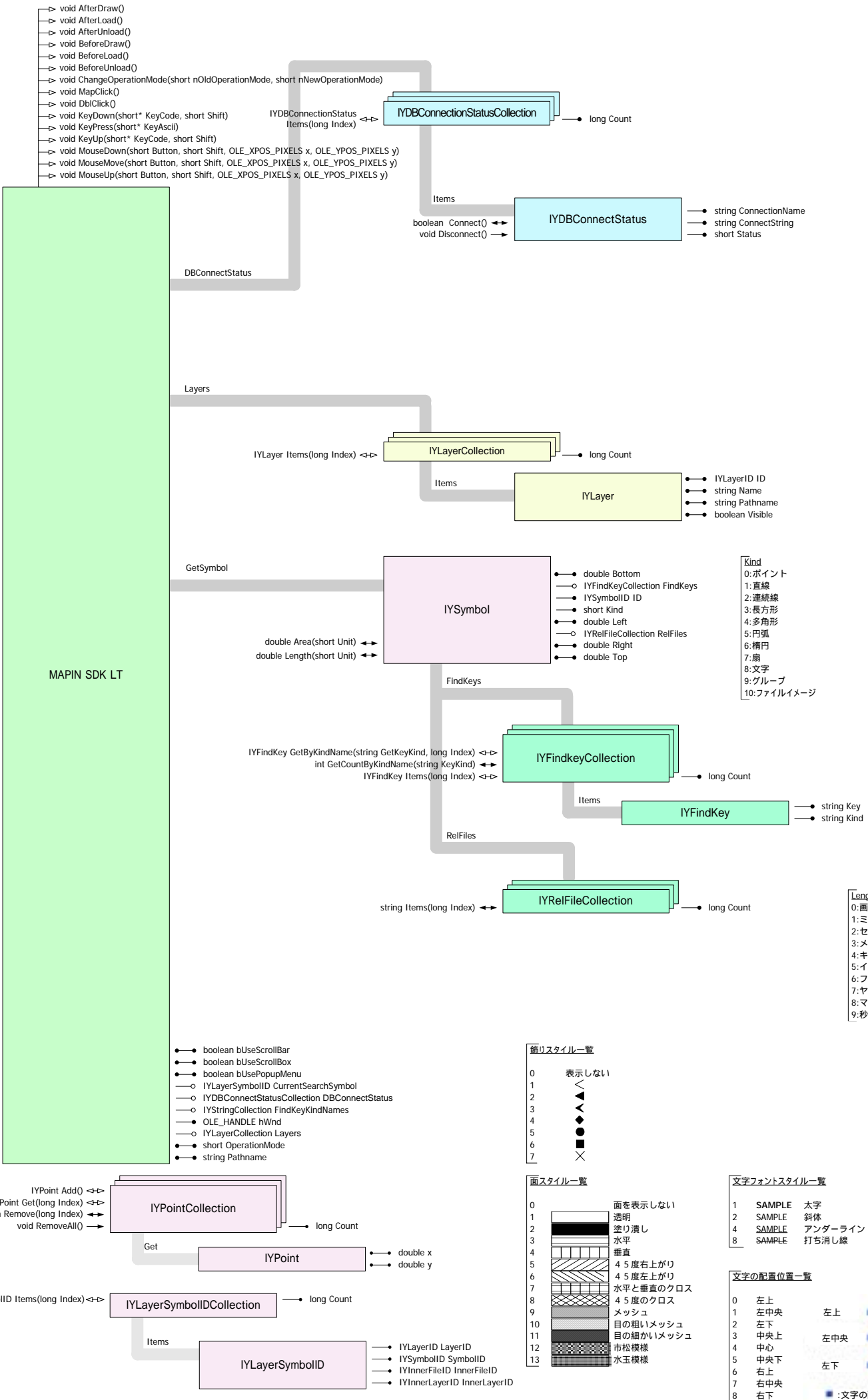


BeginDragScrollMode
 1: シンボル及びラベル
 2: シンボルのみ
 3: ラベルのみ

```

void AfterDraw()
void AfterLoad()
void AfterUnload()
void BeforeDraw()
void BeforeLoad()
void BeforeUnload()
void ChangeOperationMode(short nOldOperationMode, short nNewOperationMode)
void MapClick()
void DbClick()
void KeyDown(short* KeyCode, short Shift)
void KeyPress(short* KeyCode)
void KeyUp(short* KeyCode, short Shift)
void MouseDown(short Button, short Shift, OLE_XPOS_PIXELS x, OLE_YPOS_PIXELS y)
void MouseMove(short Button, short Shift, OLE_XPOS_PIXELS x, OLE_YPOS_PIXELS y)
void MouseUp(short Button, short Shift, OLE_XPOS_PIXELS x, OLE_YPOS_PIXELS y)

void AboutBox()
boolean BeginDragScrollMode()
boolean BeginExtractFindKeyByCircleMode()
boolean BeginExtractFindKeyByPolygonMode()
boolean BeginPrintRangeMode()
boolean BeginSnapMode()
boolean BeginSurveyAreaMode()
boolean BeginSurveyDistanceMode()
boolean BeginZoomViewAreaMode()
boolean CanSearchNext(string Key, string KeyKind, boolean bRelfSearch)
boolean CanSearchPrevious(string Key, string KeyKind, boolean bRelfSearch)
boolean CopyToFile(string Pathname)
void Draw(OLE_HANDLE HDC, IYDeviceRect DeviceArea, IYDevicePoint BaseDevicePoint1, IYDevicePoint BaseDevicePoint2, IYPoint MapPoint1, IYPoint MapPoint2, int Angle)
boolean EditDBConnectStatus()
boolean EditDefaultMarkPattern()
boolean EditLayerInfo()
boolean EditPrintSetting()
boolean EndDragScrollMode()
boolean EndExtractFindKeyByCircleMode()
boolean EndExtractFindKeyByPolygonMode()
boolean EndPrintRangeMode()
boolean EndSnapMode()
boolean EndSurveyAreaMode()
boolean EndSurveyDistanceMode()
boolean EndZoomViewAreaMode()
long ExtractSymbolsByCircle(IYPoint* ExtractCircleCenter, double ExtractCircleRadius, boolean EnclosedSymbolOnly, IYLayerSymbolIDCollection* ExtractSymbols)
long ExtractSymbolsByFindKey(string Key, string KeyKind, boolean bRelfSearch, IYLayerSymbolIDCollection* ExtractSymbols)
long ExtractSymbolsByLine(IYPoint* ExtractLinePoint1, IYPoint* ExtractLinePoint2, IYLayerSymbolIDCollection* ExtractSymbols)
long ExtractSymbolsByPoint(IYPoint* ExtractPoint, IYLayerSymbolIDCollection* ExtractSymbols)
long ExtractSymbolsByPolygon(IYPointCollection* ExtractPolygonApexes, boolean EnclosedSymbolOnly, IYLayerSymbolIDCollection* ExtractSymbols)
long ExtractSymbolsByPolyline(IYPointCollection* ExtractPolylineApexes, IYLayerSymbolIDCollection* ExtractSymbols)
boolean GetClickedPoint(IYPoint* pClickedPoint)
boolean GetClickedSymbolID(IYLayerSymbolID SymbolID)
boolean GetDisplayImageFrame(IYRect* ImageFrame)
boolean GetEditLayer(IYLayerID* EditLayerID)
boolean GetLatLonFromPoint(double* dLatitude, double* dLongitude, YPoint Pos)
string GetPathName()
boolean GetPointFromLatLon(IYPoint* Pos, double dLatitude, double dLongitude)
boolean GetRatio(double* pdMapCoord, double* pdMapPixel)
boolean GetRatioByPercentage(short* pnPercentage)
IYSymbol GetSymbol(IYLayerSymbolID SymbolID)
void GetViewAngle(int* pAngle)
boolean IsSymbolClicked()
boolean Jump(string Key, string KeyKind, boolean bRelfSearch)
boolean JumpByCoordinate(IYPoint Position)
boolean JumpByLatLon(double dLatitude, double dLongitude)
boolean JumpBySymbolID(IYLayerSymbolID SymbolID)
boolean JumpToInitialPosition()
boolean Print(boolean bShowPrintDialog)
void RedrawLabel()
void Refresh()
boolean Reload()
boolean ResetAllMark()
void ResetClickedStatus()
boolean ResetMark(string Key, string KeyKind, boolean bRelfSearch)
void ResetSearchStatus()
boolean Scroll(short nMoveH, short nMoveV)
boolean Search1st(string Key, string KeyKind, boolean bRelfSearch)
boolean SearchLast(string Key, string KeyKind, boolean bRelfSearch)
boolean SearchNext(string Key, string KeyKind, boolean bRelfSearch)
boolean SearchPrevious(string Key, string KeyKind, boolean bRelfSearch)
boolean SetDocumentImageFrame(IYRect DocumentFrame)
boolean SetMark(int MarkPattern, COLOR MarkColor, string Key, string KeyKind, boolean bRelfSearch)
boolean SetMarkBySymbolID(int MarkPattern, OLE_COLOR MarkColor, IYLayerSymbolID* SymbolID)
boolean SetMarkByTextFile(int MarkPattern, COLOR MarkColor, string KeyFilename, string KeyKind, boolean bRelfSearch)
void SetPathName(string Pathname)
boolean SetRatio(double dMapCoord, double dMapPixel)
boolean SetRatioByFrameSize(double dFrameWidth, double dFrameHeight)
boolean SetRatioByPercentage(short nPercentage)
void SetViewAngle(int Angle)
boolean ShowJumpBySymbolIDDialog()
boolean ShowPrintPreviewDialog()
boolean ShowSearchByDrillDownDialog()
boolean ShowSearchByStringDialog()
boolean ShowSearchByTextFileDialog()
boolean ToDevicePoint(IYPoint* FromPoint, IYDevicePoint* ToPoint)
boolean ToDeviceRect(IYRect* FromRect, IYDeviceRect* ToRect)
boolean ToMapPoint(IYDevicePoint* FromPoint, IYPoint* ToPoint)
boolean ToMapRect(IYDeviceRect FromRect, IYRect* ToRect)
  
```



- #### Kind
- 0: ポイント
 - 1: 直線
 - 2: 連続線
 - 3: 長方形
 - 4: 多角形
 - 5: 円弧
 - 6: 楕円
 - 7: 扇
 - 8: 文字
 - 9: グループ
 - 10: ファイルイメージ

- #### Length
- 0: 画素
 - 1: ミリメートル
 - 2: センチメートル
 - 3: メートル
 - 4: キロメートル
 - 5: インチ
 - 6: フィート
 - 7: ヤード
 - 8: マイル
 - 9: 秒

- #### Area
- 0: 画素
 - 1: 平方ミリメートル
 - 2: 平方センチメートル
 - 3: 平方メートル
 - 4: 平方キロメートル
 - 5: 坪
 - 6: アール
 - 7: ヘクトアール

